Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN TYPE [ OR (Column 1) (Column 2) **SMALL ENTITY TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE 385.00 BASIC FEE 770.00 **FOR** NUMBER FILED NUMBER EXTRA OR TOTAL CHARGEABLE CLAIMS ີ່ຊminus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 =X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145 =+290= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY SMALL ENTITY** OR (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE ENDMENT **PREVIOUSLY AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR X\$18= Minus X\$ 9= Total OR Minus Independent \*\*\* AME X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 1) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE **PREVIOUSLY** AMENDIMENT **AFTER EXTRA FEE** FEE **AMENDMENT** PAID FOR Total Minus X\$18= X\$ 9= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 1) (Column 2) HIGHEST **CLAIMS** ADDI-ADDI-ပ REMAINING NUMBER **PRESENT TIONAL** RATE TIONAL RATE **AMENDMENT AFTER PREVIOUSLY EXTRA** PAID FOR **AMENDMENT** FEE FEE Total Minus \*\* X\$ 9= X\$18= OR Minus Independent X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.